

Gabriel Prokofiev

Cello Multitracks

2011

For Solo Cello & Eight Multitracked Cellos

Outta Pulsor
Jerk Driver
Float Dance
Tuff Strum

Originally conceived for one Cellist, who multi-track records all 9 parts.
For live performance, lead lines are played live by the solo Cellist with the remaining
8 multitracked parts played back 8 loudspeakers set-up like a virtual Cello ensemble.
[Multitracks Backing parts, recorded by Peter Gregson, available on request]

Can also be performed by live Cello Nonet (with Violoncelli 1-9 positioned from left to right in a shallow semi-circle).

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The first performance was given by LSO St Lukes,
Soloist Peter Gregson,
on 17th May 2006

Duration: 17 minutes

Full score & parts available to buy or hire from
Music Sales on behalf of Mute Song Ltd.

Outta Pulsor

Gabriel Prokofiev

andante $\text{♩} = 90$

[time signatures is or time-keeping only, except in middle section]

Violoncello 1
Violoncello 2
Violoncello 3
Violoncello 4 *mp* sempre legato con vib
Violoncello 5 *mp* sempre legato con vib
Violoncello 6 *p* sempre legato con vib slurred & separate bows
Violoncello 7 *pp* sempre legato con vib slurred & separate bows
Violoncello 8
Violoncello 9

==

5
Vc.1 arco *mp* con vib. espressivo
DETUNE EFFECT: play slightly (1/8-tone) SHARP to create 'chorus'-type effect against Vc.6. Move very subtly sharper then flatter (together with Vc. 5) in 3 bar cycles to create variation
Vc.4
DETUNE EFFECT: play slightly (1/8-tone) SHARP to create 'chorus'-type effect against Vc.7. Move very subtly sharper then flatter (together with Vc. 4) in 3 bar cycles to create variation
Vc.5
DETUNE EFFECT: play slightly (1/8-tone) FLAT to create 'chorus'-type effect against Vc.4. Move very subtly flatter then sharper (together with Vc. 7) in 3 bar cycles to create variation
Vc.6
DETUNE EFFECT: play slightly (1/8-tone) FLAT to create 'chorus'-type effect against Vc.5. Move very subtly flatter then sharper (together with Vc. 6) in 3 bar cycles to create variation
Vc.7 *p*

Cello Multitracks

3

11

Vc.1
Vc.4
Vc.5
Vc.6
Vc.7
Vc.9

p
mp sempre legato

==

18

Vc.1
Vc.4
Vc.5
Vc.6
Vc.7
Vc.8
Vc.9

continue cresc-dim swells ad lib
arco detaché
mf
mp espressivo
14 beat Loop

Jerk Driver

Driving, Ruthless & Jerky $\text{♩} = 130$

Gabriel Prokofiev (January 2010)

Violoncello 5

1 arco marcato

mf *p* *f*

Vc.5

5

molto sec (almost stuttering) - use (extreme?) bow pressure

mp *grimey*

Vc.4

10 arco marcato

f

Vc.5

ff

molto sec (stutter effect) - vary pressure & tone ad lib

f

Vc.7

pizz molto sec (no ringing)

f

Vc.1

16

pizz 'dead strums' - very percussive; practically no pitch (strum deadened strings like a drum)

f

Vc.5

Vc.7

Vc.9

use body of Cello like a percussion instrument. Find lowest 'thud' for bass-drum sound and a 'click' or rim type sound for 'clicks'. Use fist, heel of hand for Bass drum, and fingernails or flicks for 'click', or even drum beaters for both. (Be ruthless; using a cheap instrument is recommended)

white noise sempre

for White-Noise bow bridge / on tail-piece / on side of instrument / whatever gives the loudest sound. (different pitch represents change in tone)

percussive hits

click

f

Float Dance

like Mystical Viols

Gabriel Prokofiev (October 2009)

Violoncello 8 *arco non vib.*
mp

Violoncello 9 *arco non vib.*
p *mp*

Violoncello 10 *arco non vib.*
p *mp*

Vc.6 *arco non vib (let ring)*
mf

Vc.8 *mf*

Vc.9 *mf*

Vc.10 *mf*

Vc.1 *staccato con vibrato*
subito pp

Vc.5 *arco non vib.*
mf *p*

Vc.6

Vc.8 *subito ppp*

Vc.9 *subito ppp*

Vc.10 *subito ppp*

white noise (written pitches indicate change)

Tuff Strum

Earthy Sweaty and driven

Gabriel Prokofiev (January 2010)

1 pizz (play onto beat) *mf* *mysterioso* *p*

5 arco *f* pizz *f*

9 *p*

11 pizz *mf* *f* *mf* *f*

cello body hits (hi, cuban wood-block/claves type tone) *mp* *mf*

17 pizz (do no split notes, div. if necessary) *f*

22 pizz *f* arco marcato *f* white noise (play on bridge) *f* white noise *f*

99

Musical score for measures 99-101. The score consists of nine staves. Staves 2, 3, and 6 are in treble clef, while staves 4, 7, 8, and 9 are in bass clef. Staff 4 has a 3/4 time signature. The music features a complex rhythmic pattern with many sixteenth and thirty-second notes. A large, faint watermark 'CEMP' is visible across the page.

102

Musical score for measures 102-104. The score consists of nine staves. Staves 2, 3, and 6 are in treble clef, while staves 4, 7, 8, and 9 are in bass clef. Staff 4 has a 3/4 time signature. The music continues with the same complex rhythmic pattern. Dynamic markings 'ff' (fortissimo) are present in measures 102, 103, and 104. A large, faint watermark 'CEMP' is visible across the page.